

Autonomous Vehicles:

Research, Design and Implementation of Intelligent Autonomous Vehicles

Autonomous Vehicles Research Group - GPVA
<http://www.eletrica.unisinos.br/~autonom>

Tutorial page: <http://inf.unisinos.br/~osorio/palestras/cerma07.html>

Dr. Fernando S. Osório - Applied Computing Post-Grad. Program PIPCA
 Dr. Christian R. Kelber - Electrical Engineering / Computer Eng.
 Dr. Cláudio R. Jung - Applied Computing M.Sc. Program PIPCA
 M.Sc. Farlei Heinen - Computer Engineering B.Sc. (Director)

Veículos Autônomos Inteligentes

- Introduction
- Robotic: Automats, Mobile Robots and Autonomous Robots
 - ⇒ Perception, Action, Locomotion e Communication
 - ⇒ Control and Intelligence
- Intelligent Vehicles
 - ⇒ Technologies for Vehicle Automation
 - ⇒ Control pyramid
- Intelligent Control of Autonomous Vehicles
 - ⇒ Control: Computational Architectures
 - ⇒ Simulation of Autonomous Vehicles
- Computer Vision
- Practical Applications

CONTROL: Computational Architectures

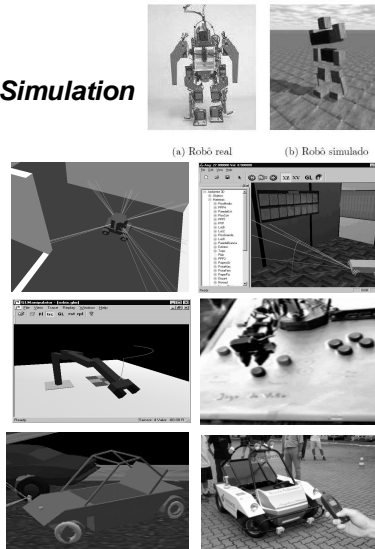
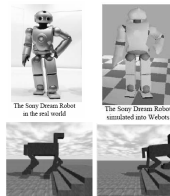
=> From where do I start? *Modeling and Simulation*

• Models:

- Sensorial Models
- Actuator Models
- Kinematics Models
- Environment Models
- A.I. Models (Path Planning, Agents, ...)

• Simulation:

- Validate models
- Test robustness
- Improve design



CONTROL: Computational Architectures

=> From where do I start? *Modeling and Simulation*



Scientific American
January 2007

A ROBOT IN EVERY HOME

The leader of the PC revolution predicts that the next hot field will be robotics

By Bill Gates

As you know, I'm the leader of a new industry. It's an industry based on creating new technologies, where a lot of people are working hard to make it happen.

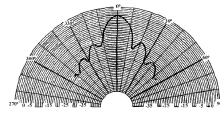
DAWN OF THE AGE OF ROBOTS
Bill Gates writes that every home will soon have smart mobile devices



COMPUTER TEST-DRIVE of a mobile device in a three-dimensional virtual environment helps robot builders analyze and adjust the capabilities of their designs before trying them out in the real world. Part of the Microsoft RoboticsStudio software development kit, this tool simulates the effects of forces such as gravity and friction.

CONTROL: Computational Architectures

- Sensorial Models
- Kinematics Models



- Sensorial Model:**
- Sonar
 - Infrared
 - Radar, Compass, Odometer

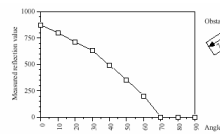
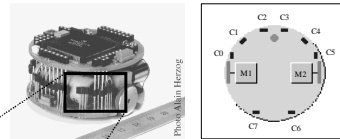
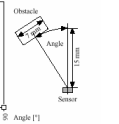
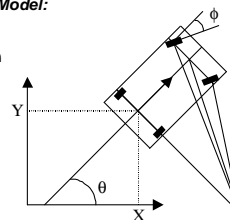


Figure 12. Typical response of a proximity sensor for an obstacle (7 mm in width) at a distance of 15 mm. The measurement is given versus the angle between the forward orientation of the robot and the orientation of the obstacle.



- Kinematics Model:**
- Differential
 - Aeckerman

Aeckerman



$$\theta = V / L * \sin(\Phi)$$

$$X = V * \cos(\Phi) * \cos(\theta)$$

$$Y = V * \cos(\Phi) * \sin(\theta)$$



CONTROL: Computational Architectures

- Sensorial Models
- Kinematics Models
- Robotic Control:
 - * Reactive
 - * Deliberative
 - * Hierarchical
 - * Hybrid
- Environment Maps
 - * Building Maps
 - * Path Planning
 - * SMPA - Sense Model Plan Act
- Problems:
 - * Complex tasks
 - * Avoid Obstacles: Static / Mobile - **Unexpected obstacles**
 - * Robot actual position estimation - **Where am I ?**

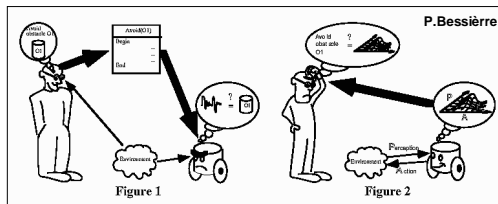
CONTROL: Computational Architectures



Complexity...

- * Action Planning
- * Ability to Perceive the Environment
- * Ability to Decide
- * Ability to Act
- * High Level Tasks Planning
- * Reaction: Sensorial-Motor
- * Estimate Actual and Future States
- * Adaptation and Learning
- * Robustness
- * Unexpected Situations

=> From where do I start ???



CONTROL: Computational Architectures

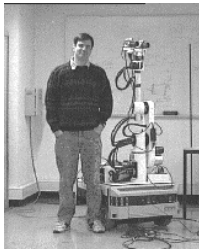


Complexity...

CONTROL: Computational Architectures



Complexity...

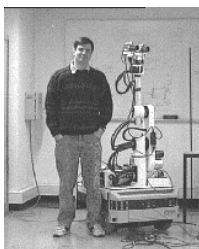


Simplify! How?

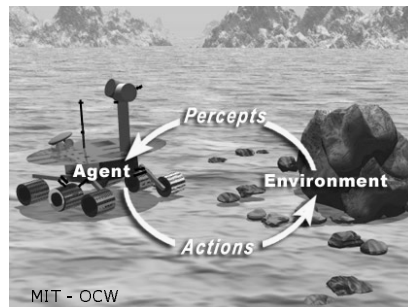
CONTROL: REACTIVE Architecture



Complexity...

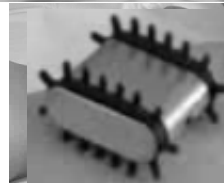


Simplify! How?



• **Reactive: Sensorial-Motor Integration**

- Able to Act
- Able to Perceive the Environment
- Able to React



CONTROL: REACTIVE Architecture

• Reactive: Sensorial-Motor Integration

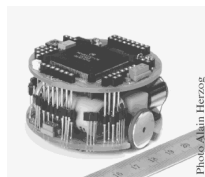
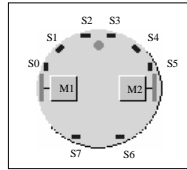
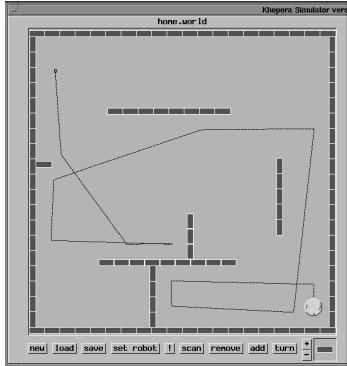


Photo Alain Herzog



Sensorial-Motor: Perceive => Act

Reactive Control

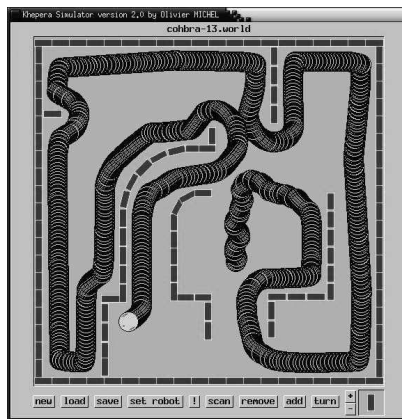
IF $S1 < \text{Threshold}$ and $S2 < \text{Threshold}$ and $S3 < \text{Threshold}$ and $S4 < \text{Threshold}$
THEN Action (Go_Forward)

IF $S1 < \text{Threshold}$ and $S2 < \text{Threshold}$ and $S3 > \text{Threshold}$ and $S4 > \text{Threshold}$
THEN Action (Turn_Left)

IF $S2 > \text{Threshold}$ and $S3 > \text{Threshold}$ and $S2 > S3$ and $S1 > S4$
THEN Action (Turn_Right)

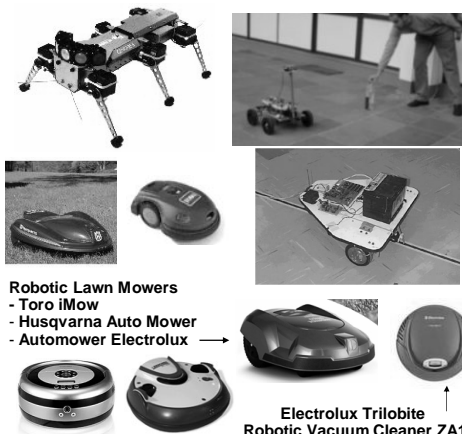
CONTROL: REACTIVE Architecture

• Reactive: Sensorial-Motor Integration



Sensorial-Motor: Avoid Obstacles, Wall Following, Wander

Reactive Control



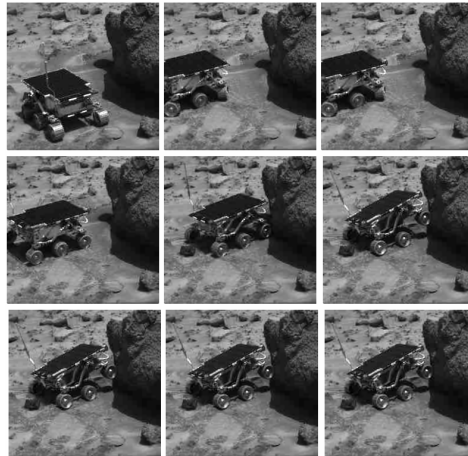
Robotic Lawn Mowers
- Toro iMow
- Husqvarna Auto Mower
- Automower Electrolux

Electrolux Trilobite
Robotic Vacuum Cleaner ZA1

http://www.onrobo.com/reviews/At_Home/Vacuum_Cleaners/

CONTROL: REACTIVE Architecture

• Reactive: Sensorial-Motor Integration



Reactive Control



The rover goes a little too far and begins to climb Yogi (NASA)



Sensorial-Motor:

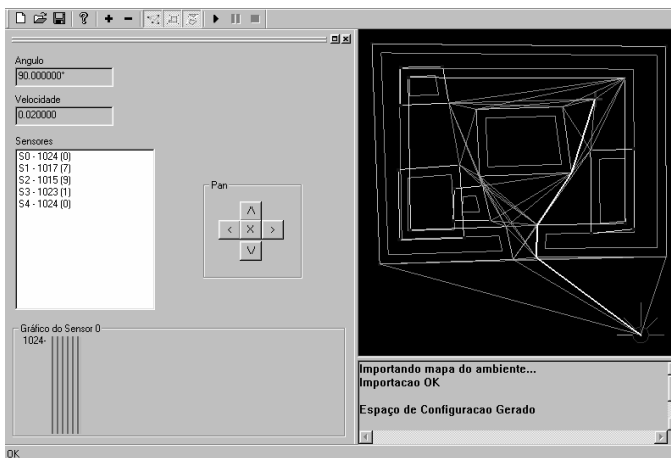
- Avoid Obstacles
- Wall Following
- Wander

Simple behaviors...
Robustness? Complex tasks?

CONTROL: DELIBERATIVE Architectures

• Deliberative: Planning + Action

Deliberative Control



SIMROB (2D)

- Map
- Configuration Space
- Visibility Graph
- Optimized Path (Dijkstra)



Robotic Arm: Pre-defined paths



Deliberative Control

CONTROL: DELIBERATIVE Architectures

• Deliberative: Planning + Action

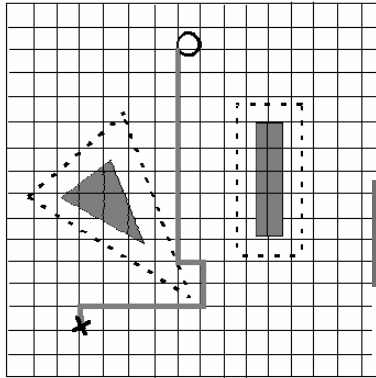
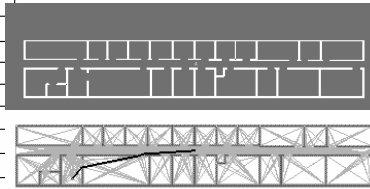
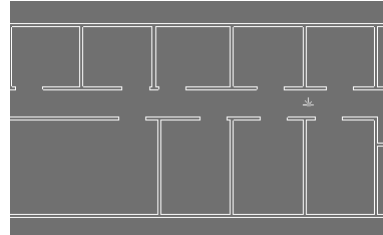


Figura 4.3 Navegação baseada em Grid

Tarefas Complexas...
Robustez?
Imprevistos?
Ambiente pouco conhecido?



Geometric Map based Navigation:
Planning: Graph+Dijkstra, A*
Grid based Navigation:
Planning: A*

Hierarchical and Hybrid Control

CONTROL: HIERARCHICAL and HYBRID Architectures

Combining: Deliberative + Reactive

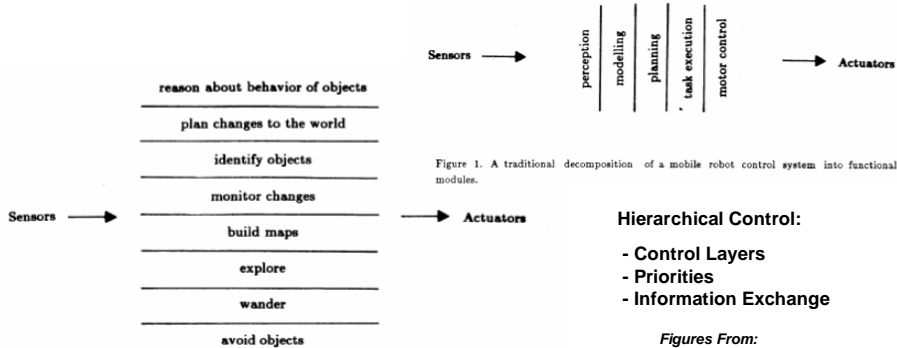


Figure 2. A decomposition of a mobile robot control system based on task achieving behaviors.

Hierarchical Control:
- Control Layers
- Priorities
- Information Exchange

Figures From:
Brooks, R. A.
MIT A.I. Memo 864
Sept. 1985

Brooks - Subsumption Architecture

CONTROL: HIERARCHICAL and HYBRID Architectures

Hierarchical and Hybrid Control

Building the Environment Map:
SMPA - SENSE / MODEL / PLAN / ACT

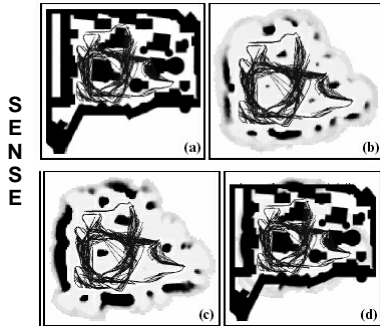


Fig. 9. Integrating multiple maps: (a) CAD map of the museum ($21 \times 20m^2$) modeling only the static obstacles, (b) laser map, (c) sonar map, and (d) the integrated map used for path planning.

Sebastian Thrun / CMU

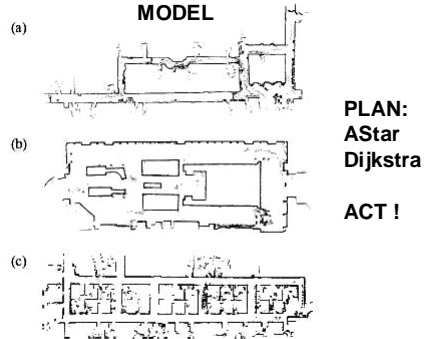
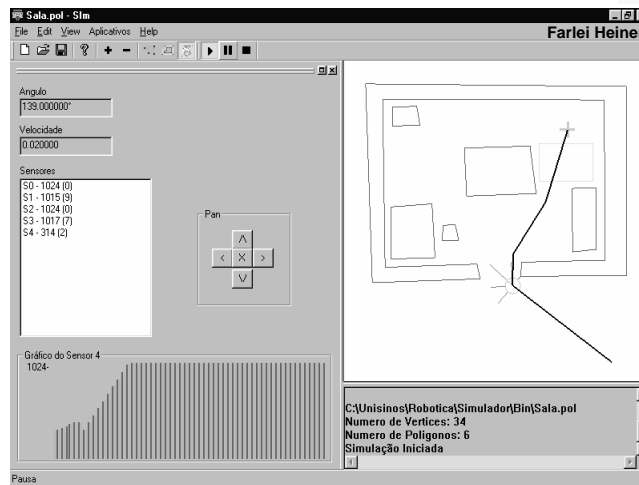


Figure 5: Maps generated in other large-scale environments of sizes (a) 75m, (b) 45m, and (c) 50m. In some of these runs, the cumulative odometric error exceeds 30 meters and 90 degrees.

CONTROL: Simple HYBRID Architectures

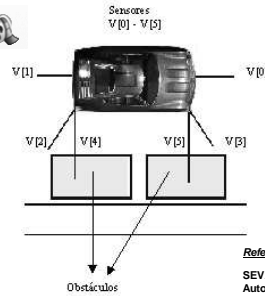
Hybrid Control



PLAN: Dijkstra
ACT & ReACT

CONTROL: Simple HYBRID Architectures

Hybrid Control

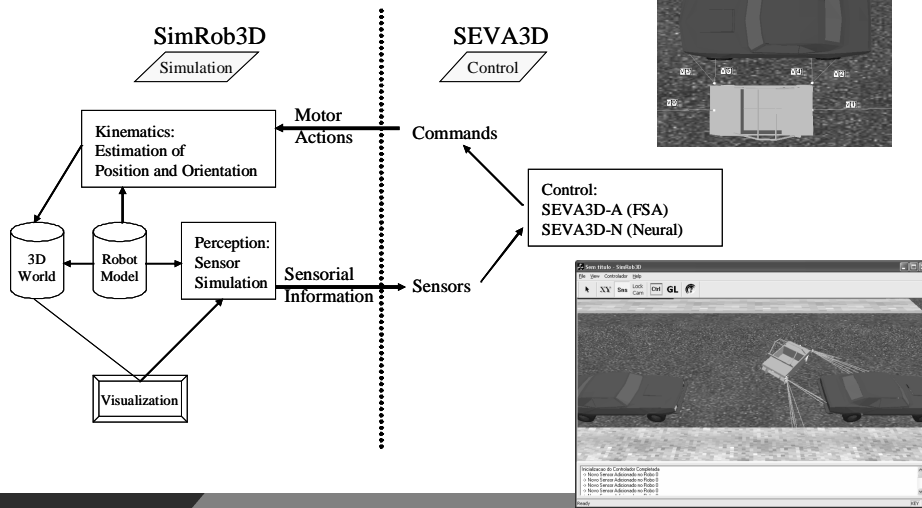


TASK PLANNING & CONTROL:
 Finite State Automata (FSA)
 Artificial Neural Net (ANN)
ACTION:
 Sense, Act
 React (change state)

- References:**
- SEVA2D / SEVA3D
Autonomous
Vehicle Parking
 - SEVA-A (Automaton)
Farlei Heinen
 - SEVA-N (Neural)
Farlei Heinen
Fernando Osório
Luciane Fortes
Milton Heinen
- Publications:**
- SBRN 2002
WCCI 2006

CONTROL: Simple HYBRID Architectures

Hybrid Control



CONTROL: Computational Architectures

- Sensorial Models
- Kinematics Models
- Robotic Control:
 - * Reactive
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 - * SMPA - *Sense Model Plan Act*
- Problems:
 - * Complex tasks
 - * Avoid Obstacles: Static / Mobile - **Unexpected obstacles**
 - * Robot actual position estimation - **Where am I ?**

***Intelligent Autonomous Vehicles
Control System
Task Execution***

PROBLEMS:

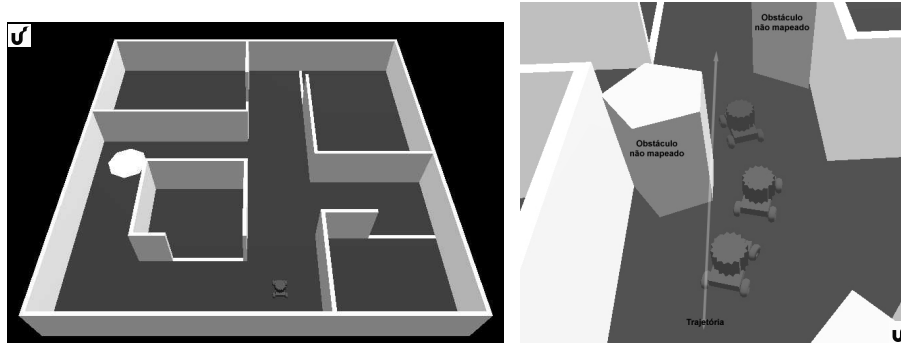
- * **Avoid Obstacles**
 - **Known Obstacles**
 - **Unknown Obstacles (static / no movement)**
 - **Unknown Obstacles (dynamic / moving objects)**
- * **Positioning**
 - **How to determine the exact actual position of the robot ?**
 - **How to maintain the control of exact position after displacement ?**
 - **Error and Imprecision: Move forward / Rotate**

Intelligent Autonomous Vehicles Control System Task Execution

PROBLEMS:

* Avoid Obstacles

- Known Obstacles
- Unknown Obstacles (static / no movement)
- Unknown Obstacles (dynamic / moving objects)



Intelligent Autonomous Vehicles Control System Task Execution

PROBLEMS:

* Positioning

- How to determine the exact actual position of the robot ?
- How to maintain the control of exact position after displacement ?
- Error and Imprecision: Move forward / Rotate

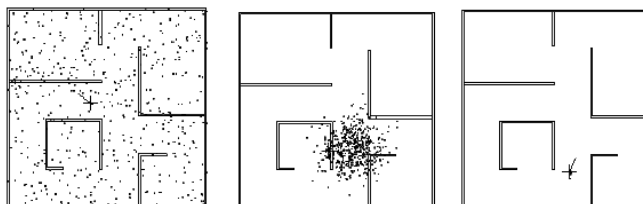
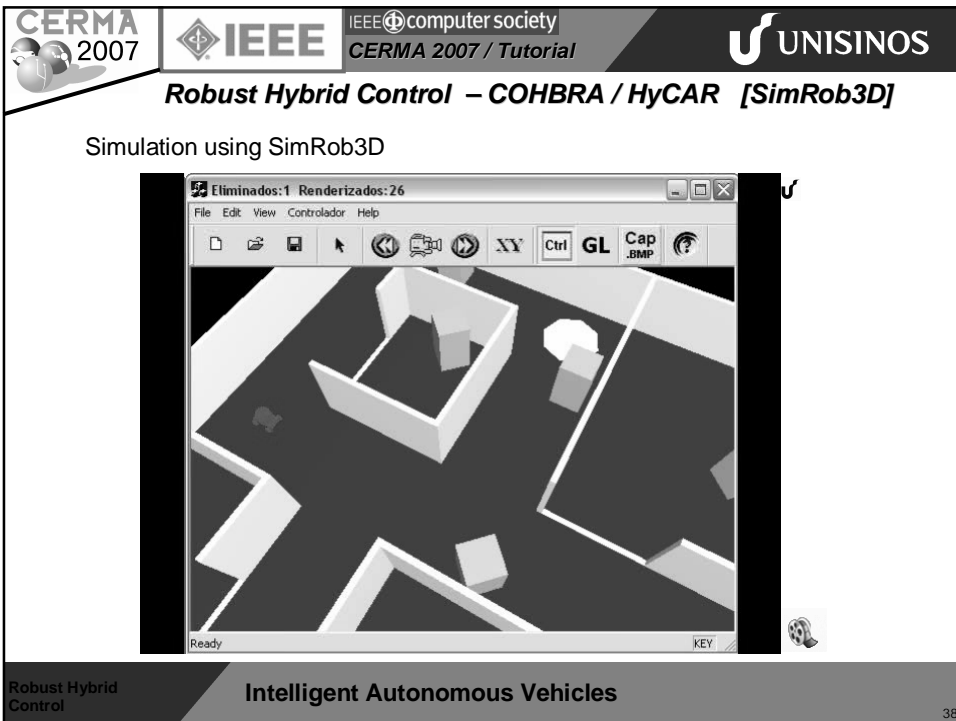
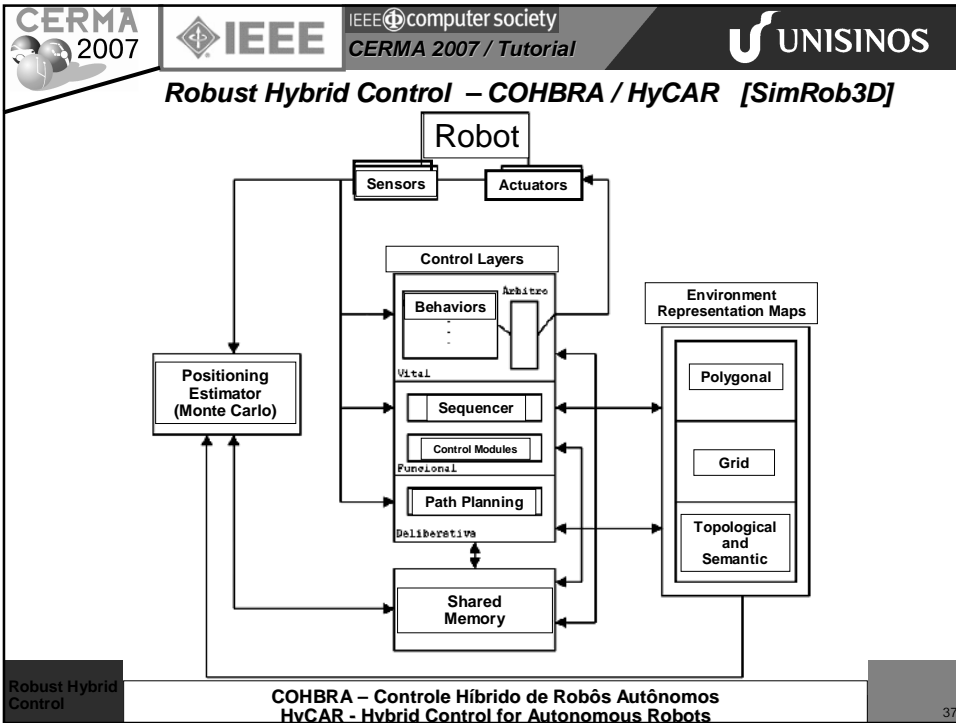
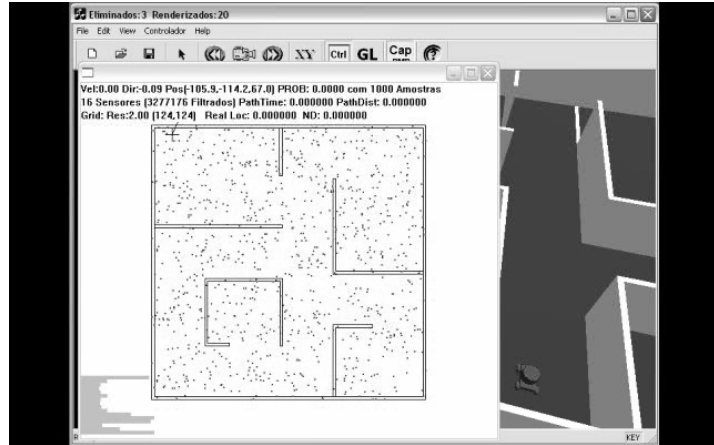


Fig. 2. Seqüência de imagens mostrando a evolução da distribuição das partículas durante a localização do robô móvel utilizando o algoritmo Monte Carlo.



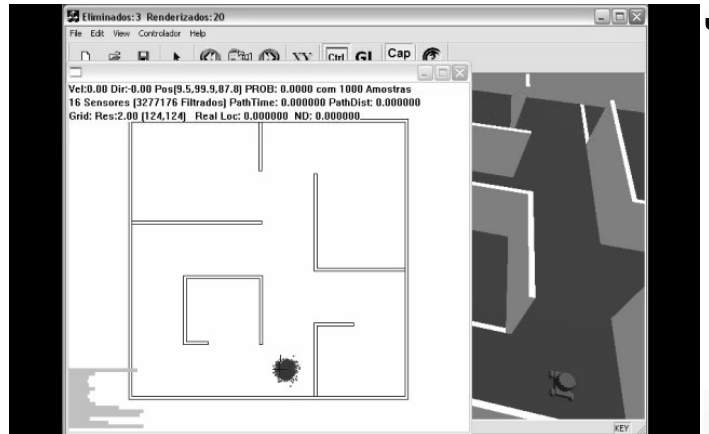
Robust Hybrid Control – COHBRA / HyCAR [SimRob3D]

Simulation using a static environment
Position estimation based on Monte Carlo Localization Method



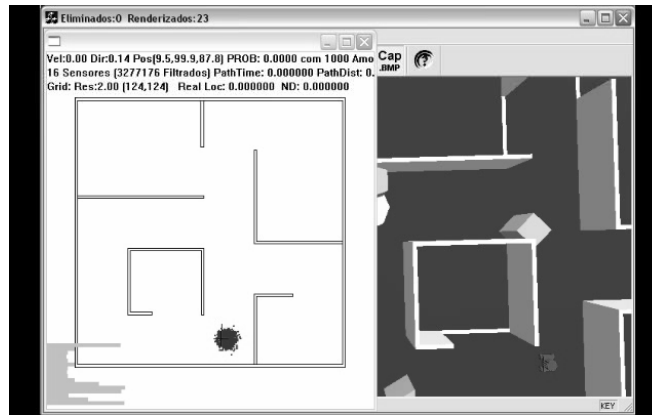
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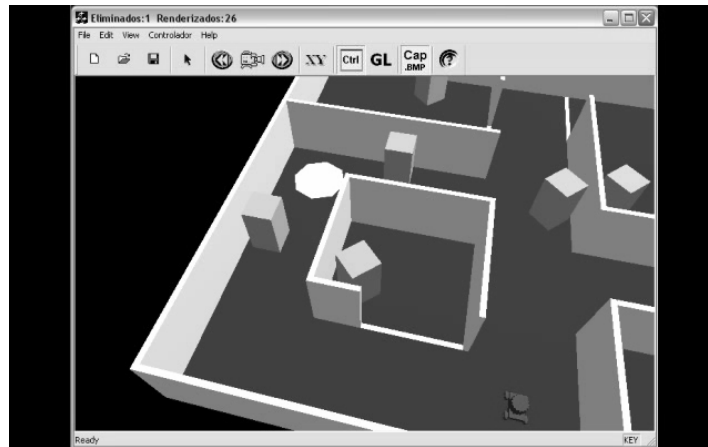
Robust Hybrid Control – COHBRA / HyCAR [SimRob3D]

Simulation using a static environment
 Environment was changed related to the original map
 Internal robot representation is different from actual world configuration



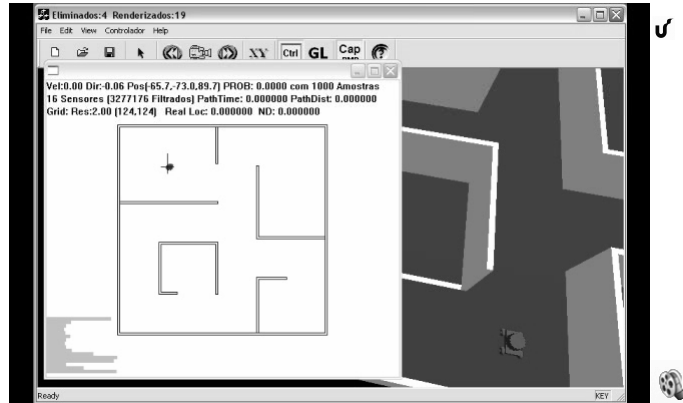
Robust Hybrid Control – COHBRA / HyCAR [SimRob3D]

Simulation using a dynamic environment (mobile obstacles)



Robust Hybrid Control – COHBRA / HyCAR [SimRob3D]

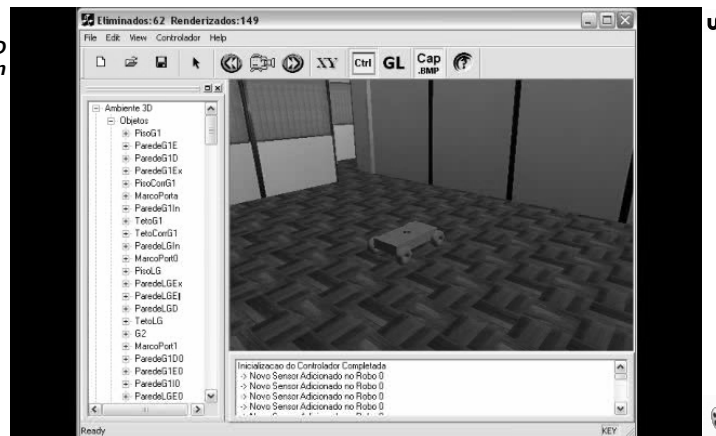
Position estimation based on Monte Carlo Method:
Robot was moved, starting in a new and unknown position



Robust Hybrid Control – COHBRA / HyCAR [SimRob3D]

Virtual Environment: 3D Realistic Environment

SimRob3D
Simulation
Tool



CERMA 2007 IEEE computer society CERMA 2007 / Tutorial UNISINOS

Robust Hybrid Control – COHBRA / HyCAR [SimRob3D]

Virtual Environment: 3D Realistic Environment

SimRob3D Simulation Tool

Novo Sensor Adicionado no Robo 0
 Novo Sensor Adicionado no Robo 0
 Novo Sensor Adicionado no Robo 0
 Novo Sensor Adicionado no Robo 0
 Novo Robo Adicionado

Robust Hybrid Control Intelligent Autonomous Vehicles 45

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Robust Hybrid Control – COHBRA / HyCAR [SimRob3D]

SEVA 3D

SimRob3D Simulation Tool

Inicializacao do Controlador Completado
 Novo Sensor Adicionado no Robo 0
 Novo Sensor Adicionado no Robo 0
 Novo Sensor Adicionado no Robo 0
 Novo Sensor Adicionado no Robo 0

Robust Hybrid Control Intelligent Autonomous Vehicles 46

Intelligent Autonomous Robots and Vehicles
<< Intelligence >>

- * Task and Actions Planning
- * Ability to Perceive the Environment
- * Ability to Decide
- * Ability to Act
- * High Level Tasks Planning
- * Reaction: Sensorial-Motor Integration
- * Estimate Actual and Future States:
Environment + Behavior = Interaction
- * Adaptation and Learning
- * Robustness: Unexpected Situations

Next steps...

Intelligent Autonomous Robots and Vehicles
<< Intelligence >>

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Environment + Behavior = Interaction
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Next steps...

DARPA Challenge - Desert (2004, 2005)



DARPA Challenge - Urban (2007)



Intelligent Autonomous Robots and Vehicles
<< Intelligence >>

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Next steps...

Computational Vision



Intelligent Autonomous Robots and Vehicles
<< Intelligence >>

Computational Vision

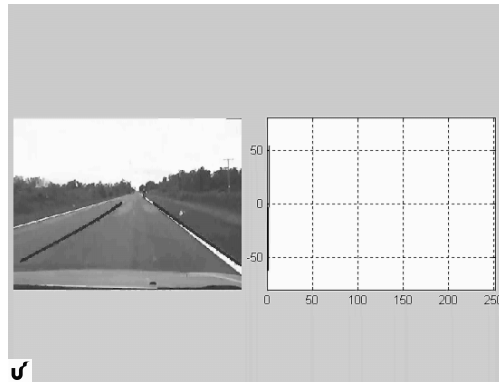
- Path following:
 - Follow Me, Lane Follow
- Avoid danger situations: going out of the track
 - Lane Detection
- Obstacle detection: pedestrians, cars, etc
- Traffic signs detection and recognition
- Visual Navigation (Based on Images)

Intelligent Autonomous Robots and Vehicles
<< Intelligence >>

Computational Vision

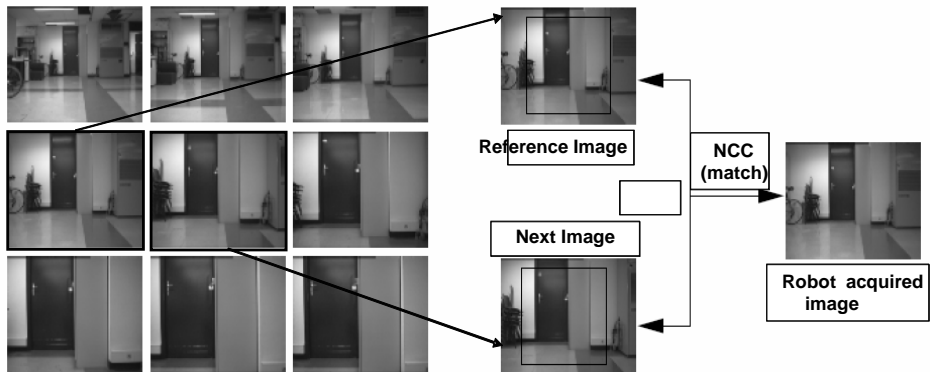
Lane Follow
Lane Departure Detection

Follow Me



Visual Navigation

Image Database:
Path defined by a sequence of image



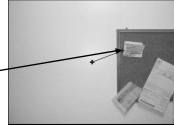
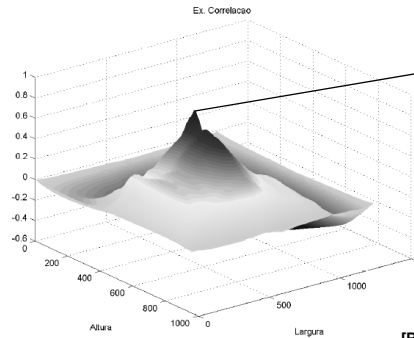
Navigation based on Monochromatic Images [Jones et al. 1997]
Algorithm: NCC – Normalized Cross-Correlation

Visual Navigation

[Matsumoto et al. 1996]

Matlab Code

```
>> img1 = imread('ir\b02ir08.jpg');
>> img2 = imread('icr\b02icr08.jpg');
>> ncc = normxcorr2( img2(:,:,1), img1(:,:,1) );
>> figure,surf(ncc),shading interp,axis ij,view(3);
>> title('Ex. Correlacao'),ylabel('Altura'),xlabel('Largura');
```



IR: Reference Image

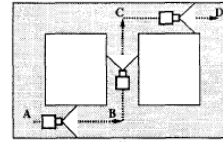


ICR: Image Captured by the robot

[Righes 2004, 2005]

(1) Recording Run

Memorizing views along the route

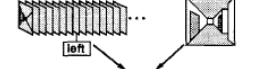


View-Sequenced Route Representation (VSRR)



(2) Autonomous Run

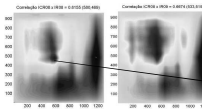
VSRR Current view image



1. Localization
2. Steering Angle Determination
3. Obstacle Detection

Action

Visual Navigation



(c) Região de maior correlação

[Righes 04]

Visual Navigation

Mobile Robot Localization and Mapping with Uncertainty using Scale-Invariant Visual Landmarks

Stephen Se,
David Lowe,
Jim Little
(UBC, CA)

Algorithm:
SIFT

Reference
Int. Journal of Robotics Research
Vol. 21, No. 8, August 2002,
pp. 735-758,

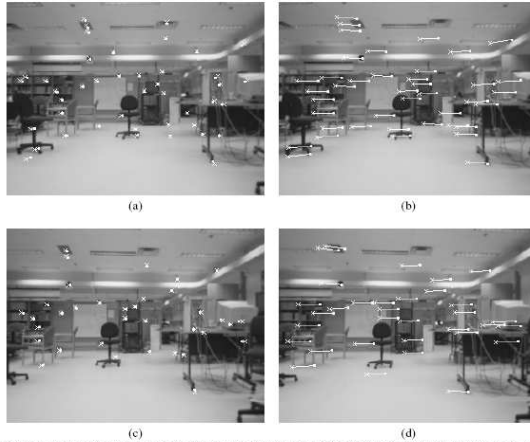
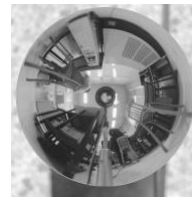


Fig. 3. The SIFT feature matches between consecutive frames: (a) between Figures 2(a) and (b) for a 10 cm forward movement; (b) between Figures 2(b) and (c) for a 5° clockwise rotation; (c) between Figures 2(c) and (d) for a 10 cm forward movement; (d) between Figures 2(d) and (e) for a 5° clockwise rotation.

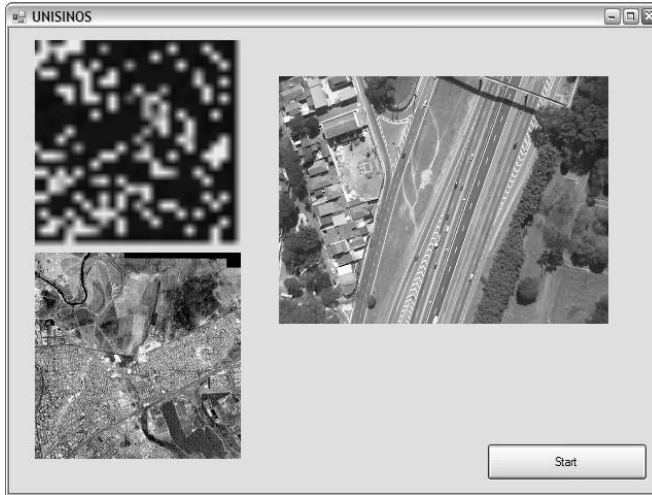
Visual Navigation

Omnidirectional Cameras



Aerial Visual Navigation

Vision System for Unmanned Aerial Vehicles



Correlation:
Satellite image
and Helicopter

Results...
Not good at all!

Aerial Visual Navigation

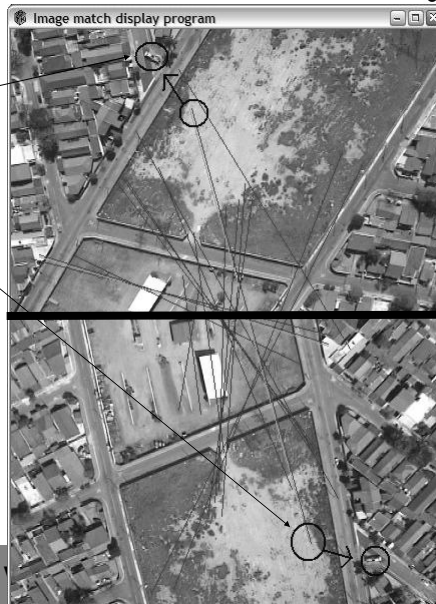
Vision System for Unmanned Aerial Vehicles

Referential

Correlation in the Crossing Point
Using helicopter only images



Very
Good
Match!



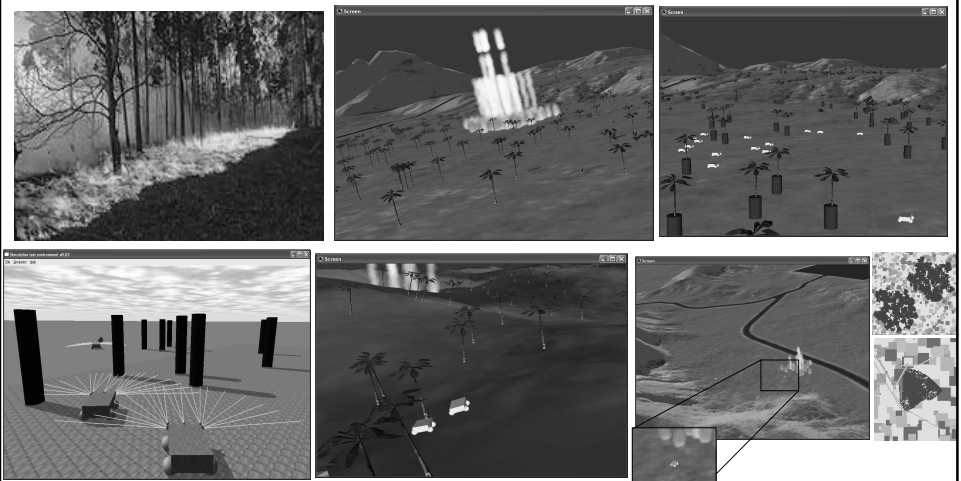
Vehicle Visual System

Vision system used to identify traffic signs



Multiple Vehicles: Fire fighting squad

Planning, Navigation, Control + Strategy, Cooperation










Veículos Autônomos

VEÍCULOS AUTÔNOMOS

A Universidade do Vale do Rio dos Sinos - UNISINOS possui um grupo de pesquisa de nome: *Veículos Autônomos*.

Este grupo multidisciplinar, envolvendo pesquisadores dos Cursos de Engenharia Elétrica, Engenharia da Computação, Engenharia Mecânica, Engenharia Civil e do Programa Interdisciplinar de Pós-graduação em Computação Aplicada (PIPICA), desenvolve e implementa tecnologias para automação veicular em *veículos inteligentes*, que podem, por exemplo, mover-se de forma completamente autônoma.

Para alcançar este objetivo maior, diferentes sub-sistemas e tecnologias são desenvolvidos, muitos destes através de parcerias com a indústria.

Dentre os objetivos dos diferentes projetos desenvolvidos pelo grupo destacam-se:

- Desenvolvimento da tecnologia *Drive-By-Wire*.
- Desenvolvimento de *Sistemas de Apoio ao Motorista*.
- Desenvolvimento de *Sistemas de Supervisão e Comando Remotos*.
- Aplicações de *Inteligência Artificial* em robótica móvel.
- Aumento de segurança nas estradas.
- Exploração de locais de difícil acesso.
- Inspeções em ambientes de risco à saúde humana.
- Automação de sistemas de transporte.
- Automação rural.

Os projetos aqui apresentados visam analisar os diversos tipos de sensores, atuadores, sistemas de controle, sistemas de redes e eletrônica embarcada a serem implementados em Veículos Autônomos.




<http://www.eletrica.unisinos.br/~autonom>

Google:
Veículos
Autônomos

Intelligent Autonomous Vehicles





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Intelligent Autonomous Vehicles

